

2016-2017 catalog

Version 1.2

| | | Pre-req | Credits | Term | Grade |
|---------|-----------------------------|----------------|---------|------|-------|
| CMST220 | Interpersonal Communication | CMST101 or 110 | 3 | | |
| | | | 3 | | |
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OFFICE USE ONLY
Approved
Exceptions

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|---------|----------------------------------|---|---------|------|-------|
| EMB 110 | Introduction to Mass Media | | 3 | | |
| EMB 140 | Introduction to Media Aesthetics | | 3 | | |
| INF 186 | Media Web Coding | INF 101 or INF 110 or INF 120 or CIT 130 or EMB 140 | 3 | | |
| EMB 210 | Single Camera Production | EMB 140 (≥ C) | 3 | | |
| EMB 215 | Audio Production | EMB 140 (≥ C) | 3 | | |
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|----------------|------------------------------------|-------------------------------|---------|------|-------|
| JOU 110 | Introduction to Mass Communication | | 3 | | |
| JOU 220 | News Writing | ENG 101 | 3 | | |
| JOU 230 | News Reporting and Writing | JOU 220 | 3 | | |
| JOU 385/485 | Mass Communication Law | JOU 110 or Junior Standing | 3 | | |
| JOU 440 | Media Ethics | JOU 110 or Junior Standing | 3 | | |
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| MIN 345 | Introduction to 3D Modeling | MIN 221 (pre req or co req) | 3 |
| MIN 352 | Digital Media Projects | INF 186 & MIN 221 & MIN 240 | 3 |
| MIN 340 | Media Scripting for Interactivity | MIN 240 | 3 |
| MIN 381 | Computer-Mediated Communication | | 3 |
| MIN 375 | Impact of Computer Games & Virtual Worlds | MIN 252 | 3 |
| MIN 440 | Advanced Media Interactivity | MIN 340 | 3 |
| MIN 445 | Intermediate 3D Modeling & Animation | | |

